

EDUCATION

Malta College of Arts, Science & Technology

Paola, Malta

Advanced Diploma in IT (Multimedia Software Development)

October 2017 – June 2019

- **Coursework:** Database Concepts & Design, Computer Systems, Fundamentals of Scripting, Introduction to Multimedia Design, Logic Programming, Networking Concepts, Website Design, Embedded Systems, English, Mathematics, Introduction to Object Oriented Programming, Programming for Computer Games, Client Side Scripting, Graphic Design, Community Social Responsibility, Entrepreneurship, Introduction to Mobile Applications Development, Motion Graphics, Relational Databases, Project, Critical Thinking

Bachelor of Science (Honours) in Software Development

October 2019 – June 2022

- **Coursework:** Object Oriented Programming, Software Engineering, Discrete Mathematics, Database Programming, English, Mobile Applications Development, Data Structures and Algorithms, Low Level Programming, Software Test Automation, Interactive Mobile Development, Client Side Scripting, Server Side Scripting, Systems Programming, Enterprise Programming, Securing Applications, Business Intelligence & Reporting, Entrepreneurship, Image Processing & Computer Vision, Applied Computational Intelligence, Statistics for Computer Science, Distributed Programming, Dissertation

EMPLOYMENT

Threls Ltd

Xewkija, Gozo, Malta

Front-end Developer

Aug 2022 – Apr 2025

- Worked on a HealthCare App called Digimed using **React Native, Expo, & Typescript**. Available on the Web, Android & IOS. Technologies used: **Redux, Axios, React Native Paper, React Hook Form, React Native Snackbar, Google Map React, React Native Maps, OpenTok**. August 2022 - November 2023.
- A funding project for Guatemala called Guatemala made with **Vue 2**. Was responsible for creating donation forms of the website. November 2023 - March 2024
- Ticket Kiosk machine for the company called Malta Transfer, located at the International Airport of Malta, that enables people to book printed transportation tickets. Was responsible for developing the whole Front-end of the project from the start. Technologies used: **Vue 3, Typescript, Tailwind & Pinia**. January 2024 - April 2024
- KSU Website: Was responsible for working on a Career Finder Questionnaire Section. Technologies used: **Vue 2, Nuxt 2, Vue Chart JS, Typescript, Bootstrap & Vuex**. March 2024 - April 2024
- Architect Portfolio Website: Built the front-end part of the website. Technologies used: **Nuxt 3, Typescript & Tailwind**. May 2024 - June 2024
- Weavr.io(outsourced employee): Was responsible in the process of migrating from Nuxt 2 to Nuxt 3 and Vuex to Pinia. July 2024 - November 2024
- Company website revamp: Integration of the front-end with Statamic, so that we can fetch the data from the CMS. Technologies used: **Nuxt 3, Typescript, Pinia & Tailwind**. November 2024 - December 2024
- Elderly healthcare system. Technologies used: **React Native, Expo, Redux Toolkit, Typescript & Tailwind**. January 2025 - April 2025

Keen Ltd

Xewkija, Gozo, Malta

Apprentice Web Developer

Jun 2019 – Aug 2021

- Roots Sage, Wordpress, Laravel Blade, Tachyons CSS

HOBBY PROJECT

- Elemental Boi VR: A Work-in-Progress VR game, made with Unity in my free time that enables you to use the earth element to fight against your opponents
- Link to Demo: <https://grebull.itch.io/elemental-boi-demo>

SKILLS

Languages: JavaScript/HTML/CSS, Python

Technologies: Vue.js, React, Expo, Flutter, Git, Nuxt, Vercel, Pinia, Vuex, Redux, React Hook Forms, Node.js, Tailwind, Nuxt UI, Bootstrap, Tachyons, Unity